

Job brief

We are looking for a creative Animator to develop excellent visual frames with 2D/3D or other techniques. Your work will give life to storylines and characters in games or videos.

Animators possess a creative eye and artistic aptitude. They can easily turn a script or a concept into an impressive computer-generated animation. To excel in this role, you must be highly skilled in CGI software and storytelling.

Responsibilities

- Read scripts and storylines to understand animation requirements
- Create multiple design drafts and collaborate with teams and stakeholders for final direction
- Join images with background graphics and special effects
- Ensure synchronization of frames and audio
- Participate in editing process
- Direct the work of animation assistants
- Collaborate with production crew (designers, directors etc.)

Requirements and skills

- Should know Rigging
- Proven experience as animator
- Knowledge of 2D/3D, stop motion and computer-generated animation
- Experience in project management
- Proficient in CGI software (Photoshop, 3ds Max, Maya etc.)
- A creative storyteller with presentation abilities
- Comfortable working with deadlines
- Teamwork and excellent communication skills
- Degree in computer animation, 3D/graphic design, fine arts or relevant field